


ONTARIO SOCCER
7601 Martin Grove Road, Vaughan ON, L4L 9E4
905.264.9390 ontariosoccer.net

Proud Member of 

Play.
Inspire.
Unite.

2022 Rules and Regulations

Central Region Pilot Project

IModel

January 11, 2022 Version 7

Disclaimer: These Rules and Regulations are only for IModel Clubs.

Table of Contents

Table of Contents	1
Section I – IModel	3
The IModel Soccer League	3
Code of Conduct	3
Playing Rules.....	3
Uniforms.....	3
Section II – Registration and Player Eligibility	4
Registration.....	4
Player Identification.....	4
Player Eligibility.....	4
a) Number of Players	4
b) Rosters.....	4
c) Call-Ups.....	5
d) Trial Registration Permits and Temporary Eligibility Permits	5
f) Roster Deadlines	5
Section III – Club Responsibilities.....	5
Responsibilities.....	5
Section IV – Team Officials Responsibilities	6
Team Officials.....	6
Section V – Competition Outside of IModel Qualifying/C1/C2.....	7
Competition Outside of IModel League Play	7
Section VI – Competition Overview.....	7
Playing Format.....	7
12. Game Day.....	8
U13 + (11v11).....	8
13. Scheduling	9
14. Rescheduled Games	9
Section VII – Discipline	10
15. IModel Discipline	10
16. Appeals	11
Section VIII – Protests	12
17. IModel Protests	12
Section IX – Match Officials.....	12
18. Match Officials	12

Section X – Championships	14
19. Championship Showcase (C1)	14
20. Conference Championship (C2)	14
Appendix A – Code of Conduct	15
Appendix B – Game Day – Best Practices.....	16
Appendix C – IModel Fines and Penalties	17
Appendix D – IModel Fees.....	18
Appendix E – IModel/Ontario Soccer Contacts	19
Appendix F – Key Dates.....	20
Appendix G – Match Days	20

Section I – IModel

The IModel Soccer League

- a) The IModel is a pilot project for Central Region which will be administered in partnership with Ontario Soccer, District Associations and DG Sports Inc.
- b) The IModel is a league comprised of Clubs from the Central Region Districts ONLY. The rules and regulations outlined in this document pertain solely to the IModel pilot project. If there are differing rules between Competitive 1 (C1) and Qualifying (Q) / Competitive 2 (C2) they will be specified in this document.
- c) The IModel league is open to any properly registered club in good standing as defined by the District Association they are registered with. Teams from districts within the Central Region that do not offer an IModel division may apply to participate in a neighboring District but are subject to approval from the respective District Associations.
- d) Any rules or regulations not addressed within this document will be deferred to the Ontario Soccer Operational Procedures. Final authority on the use or interpretation of a rule or regulation rests with Ontario Soccer's Chief Executive Officer.

Note: The term "Club" refers to both Clubs and Academies as per Ontario Soccer Operational Procedures, Section 1 – Governing Documents. Definition 1.20.

Code of Conduct

- a) All IModel Clubs must abide by all Governing Documents of Ontario Soccer and IModel.
- b) IModel Clubs are responsible for the conduct of their membership; team officials, players, spectators/parents, administrators, etc., and are expected to maintain conduct in accordance with Ontario Soccer's Code of Conduct Policy and Ethics Policy and also the IModel Code of Conduct set out in "**Appendix A**" of this document.

Playing Rules

- a) The Laws of the Game shall be those adopted by International Football Association Board (IFAB) and shall come into force as mandated by Canada Soccer unless stated otherwise in this document.

Uniforms

- a) For all games in the IModel, all teams are required to bring two distinctive kits to all games.
- b) In cases where kits are similar in colours, the AWAY team must change their kit.
- c) NO taped numbers on uniforms will be permitted.
- d) All players must have unique number on their jersey.

Section II – Registration and Player Eligibility

Registration

Clubs participating in IModel competition are required to register all players and team officials with their club and District. All participants shall be registered to Ontario Soccer in accordance with Ontario Soccer's Operational Procedures Section 5.0 Registration.

Player Identification

- a) Validated player and team official Ontario Soccer Registration Identification and the District Approved SportsEngine Roster (DASER) must be present at all times.
- b) The inspection of Ontario Soccer Registration Identification and the District Approved SportsEngine Roster (DASER) by the opposing Club is mandatory and must not delay the scheduled kick off. Best Practices for the Inspection Procedure are outlined in "Appendix B".
- c) Only players and team officials for whom identification is made available for inspection may have their names entered on the game day roster and be eligible to play/coach. Players and team officials without proper identification are **NOT ELIGIBLE TO PLAY**.
- d) Protest pertaining to the eligibility of a player will not be permitted if the identification check was not completed prior to the game.
- e) Players arriving late to the game must have their Ontario Soccer Registration Identification checked by an opposing team official prior to entering the field of play. (Match Officials discretion)
- f) Games will be not be played unless there is at least one certified Coach on the bench with valid identification.

Player Eligibility

a) Number of Players

The maximum number of named, dressed and played players that may be recorded on a game sheet in any one game is eighteen (18).

b) Rosters

- i. Game Sheets are generated through the IModel's League Management System (E2E)
- ii. Each team **MUST** print three (3) copies to be brought to the game to provide to the match official.

- iii. A maximum of 18 players may be listed to the game sheet with a maximum of four (4) team officials. Only those listed will be permitted to sit on the bench or in the designated bench area.

c) Call-Ups

- i. "Call-up" players must be registered with a team from the same Club (To meet the requirements of a call-up, the player MUST be called up to a higher age or division or league.)
- ii. Maximum number of call-ups per game are three (3) players.
- iii. A player may only be called up for a maximum of six (6) games in Qualifying, 6 in C1 or C2.
- iv. All players used as "Call Ups" MUST have properly validated Ontario Soccer Registration Identification.
- v. Players registered U12 are not permitted to be called up to U13.
- vi. Under no circumstance are players allowed to be called up from a higher level competition.

d) Trial Registration Permits and Temporary Eligibility Permits

Trial Registration Permits and Temporary Eligibility permits are not permitted in IModel.

f) Roster Deadlines

- i. The Roster Freeze date for IModel C1 is the start date for C1 (TBD) for the U13 to U18 divisions
- ii. Players registered to another club in the IModel are not permitted to transfer to another club participating in the IModel within the same season.
- iii. Players registered to a Club after the Roster Freeze date will not be allowed to play into the IModel.

Section III – Club Responsibilities

Responsibilities

- a) The host Club for a League game shall ensure that the fields are assigned and are permitted, cleared and safe for set up ie. Field size and markings.
- b) The Club is responsible for all its players, team officials and spectators at all times (prior to, during and after the game until all have left the grounds and the parking lots.) It is the

responsibility of the Home Team to ensure the safety of all the participants and officials at all times.

- c) Technical Directors are not permitted to be registered on the Team Roster Report as the Coach of a team or squad, but can attend a competition in the technical area any time prior to, during or after the game provided they are listed on the game sheet.
- d) All teams MUST be represented by at least one individual at the District IModel Annual Administration meeting. Failure of a Team representative to attend this meeting will result in \$100 fine. Webinar attendance will be tracked and monitored.

Section IV – Team Officials Responsibilities

Team Officials

- a) All Team Officials MUST be registered as per Ontario Soccer Operational Procedures – Section 5 – Registration, and in compliance with their respective District Association processes.
- b) A certified coach with age appropriate certification (C License or higher) MUST be present in the technical area during each game or the game will not be played.
- c) Each team MUST supply the Match Officials with three (3) team sheets prior to the start of the game.
- d) Players and team official who are entered on the game sheet are considered to have participated in the game unless crossed off on the game sheets. This MUST be initialed by a team official.
- e) Both teams shall be responsible to report or confirm the score of the game via the league website (E2E) within 48 hours of the completion of the game.
- f) The Home Team is responsible for reporting to their respective league office if the game was rained out or otherwise incomplete within 24 hours.

Section V – Competition Outside of IModel Qualifying/C1/C2

Competition Outside of IModel League Play

- a) IModel Clubs are permitted to participate in Ontario Soccer sanctioned Exhibition Games, Festivals and Tournaments outside IModel scheduled league and festival play. Such participation requires appropriate approval and sanctioning through Ontario Soccer, and must be in line with approved Long Term Player Development (LTPD) matrix where applicable.
- b) Competition outside of IModel league play shall not conflict with any scheduled IModel games.
- c) Ontario Cup games take precedence over all IModel league games.

Section VI – Competition Overview

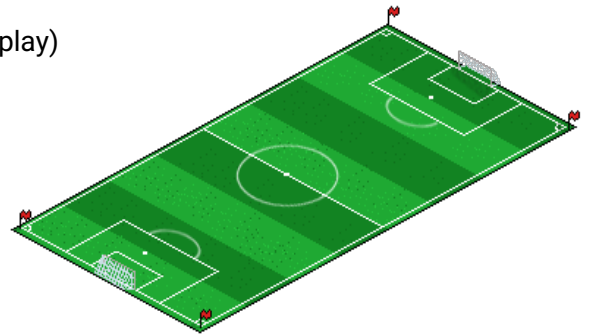
<i>Playing Format</i>	U13+
Format	11 v 11
Team Size	14 players max 20
Duration	2 x 40 mins (U13 ,U14) 2 x 45 mins (U15+)
Scores/Standings	U13-U18 – Yes
Substitutions	Unlimited (any stoppage)
Throw ins/Pass in	Throw-in
Retreat Line	N/A
Offside	Yes, Offsides
Field	FIFA
Ball	Size 5
Max Goal Size	FIFA
Field Markings	FIFA
Officials	1 Referee and 2 (AR)

12. Game Day

U13 + (11v11)

Unlimited substitutions (must not significantly alter flow of play)

- **IFAB Laws of the Game**
- Game Durations:
 - **U13: 2 x 40** minute halves
 - **U14: 2 x 40** minute halves
 - **U15: 2 x 45** minute halves
 - **U16: 2 x 45** minute halves
 - **U17: 2 x 45** minute halves
 - **U18: 2 x 45** minute halves



- A team must have a minimum of 7 players in order for the game to proceed. If a team is unable to field 7 players, the offending team will forfeit the game.
- Games abandoned, after two-thirds of the allotted time has elapsed, due to weather conditions will be considered complete and the score will stand.
- The Match Official is the sole timekeeper of the game.
- There will be no extra time or penalty kicks to determine a winner in the event of a tie for IModel league games.
- Fifteen (15) minutes of grace time from the scheduled kick off time shall be permitted for teams to field the minimum requirement of players.
- League standings for U13–U18 will be determined by points as per the following:
 - Win 3 points, Tie 1 point, Loss 0 points
- In the case of a tie in standings (two or more teams with equal points), standings will be determined based on:
 - i. Greatest goal difference
 - ii. Greatest number of goals scored
 - iii. Greatest number of points obtained in the matches between the teams concerned
 - iv. Goal difference resulting from the matches between the team concerned
 - v. Greatest number of goals scored in all matches between the teams concerned
 - vi. Drawing of lots by the IModel Steering Committee

13. Scheduling

Under no circumstances will teams be allowed to postpone games.

- 13.1 All games will be played as scheduled unless:
- i. The Match Official insist on a postponement due to weather or field conditions
 - ii. A game is postponed due to unforeseen circumstances out of the control of both teams.
 - iii. A game is postponed at the discretion of one of the following:
 - i. For Competitive 1 – DG Sports
 - ii. For Competitive 2 – the respective District Association

Block Off Dates – Qualifying and C2 – District, C1 DG Sports to be determined before the season begins

14. Rescheduled Games

- a) The home squad must provide rescheduled games to the league within 7 days of the originally scheduled fixture.
- b) All rescheduled games must be played one week prior to the Championships.
- c) If a game is postponed for any reason, the Home Team MUST provide reschedule fixtures to the respective league within 7 days of the originally scheduled date. Failure to do so will result in the home teams' forfeiture of the home advantage and the opposing team will provide a date and field for the rescheduled game within 7 days at the home teams' expense.
- d) In the event that a team advises the league in writing, less than 48 hours in advance, that it will be unable to field a team for a scheduled league game, the team will be fined as per IModel Fees and Fines and the game will be considered a forfeit and will not be rescheduled.
- e) Teams found in default, or do not show for a game will be fined as per the IModel Fees and Fines.

Anything not covered in these rules will be at the discretion of the IModel Steering Committee

Section VII – Discipline

15. IModel Discipline

IModel Competitive 1 Discipline Panels shall be appointed by Ontario Soccer.

IModel Qualifying and Competitive 2 Discipline Panels shall be appointed by their respective District Association.

Jurisdiction

The IModel Discipline Panel shall be responsible for handling all cases of reported misconduct for Players, Team Officials, Administrators, and Clubs, as per Ontario Soccer's [Operational Procedures Section 12.0 Discipline](#).

Each IModel Club is responsible for the actions of their team officials, players, spectators, and administrators. Team officials, players, spectators and administrators shall be made aware of the IModel and Ontario Soccer's Discipline Procedure.

C1 -Discipline will take place every Wednesday of the IModel Season. Dates will be posted on the league website. Qualifying and C2 will follow the respective District Discipline procedures.

There are **no appeals of DBR decisions**, except where a decision has been made that is in contravention of, or not in accordance with an Ontario Soccer Published Rule. Unless otherwise indicated by the IModel Discipline Panel, hearings shall take place on the next available and convenient date.

C1: In cases where Discipline by Hearing (DBH) is mandatory, the appropriate parties will be notified and an administration fee of \$100 will be charged to the club responsible for the accused.
Qualifying/C2 – District policy

Request for Discipline Hearing

- a) A Registrant is entitled to know for which offence they have been dismissed from a game, and may request from their Governing Organization a copy of the report within twenty four (24) hours of the dismissal so that the registrant(s) upon receiving the report will have seventy two (72) hours to request a hearing if permitted as per Ontario Soccer's Operational Procedures Section 12, Procedure 5.2.6.

- b) Such a request, and subsequent hearing, must adhere to the following procedures:
 - i. The Request for a hearing must be forwarded in writing, by email to and received no later than 72 hours following receipt of the dismissal in which the alleged misconduct occurred to the following:
 - * For Competitive 1 mmckinnon@ontariosoccer.net
 - * For Qualifying/Competitive 2 – the respective District Association
 - ii. A \$250 Fee must accompany the Request for a Hearing as per Ontario Soccer Schedule of Fines, Fees, Bonds and Penalties.

General Discipline Rules

- a) The accumulation of cautions shall only apply to IModel competition.
- b) Suspensions, penalties and fines are levied by the IModel Discipline Panel and in accordance with Ontario Soccer's Operational Procedures [Section 12 - Discipline](#).
- c) When the accused is found guilty, the IModel Discipline Panel shall have the power to order the accused:
 - i. To be suspended from all or any specific soccer activity for a stated period of time, in accordance with Ontario Soccer Operational Procedures;
 - ii. To be suspended for a specific number of games in the IModel competition; and
 - iii. To be fined (with or without suspension) for Organizations and Team Officials.
- d) In the case of "suspensions for a stated period of time":
 - i. The "beginning date" of a suspension shall be determined by the IModel Discipline Panel and will commence within an appropriate timeline following the Discipline Hearing in which the player, team official and/or club is found guilty.
- e) In the case of "suspensions for a specific number of games":
 - i. IModel will communicate the specific matches from which the player is suspended to the Club, in writing, via email.

Fines and Penalties

- a) Fines for IModel specific Non-Compliance are listed in "**Appendix C**".
- b) A player who has been suspended in the league, shall not be permitted to "play-up" for any other teams until after the scheduled date of the final game covered by his/her suspension.
- c) Any suspensions at the end of the season will be carried over to the next outdoor season.

16. Appeals

- a) Appeals of IModel decisions shall be submitted to Ontario Soccer's Appeal Case Manager via appealcasemanager@ontariosoccer.net within 14 days of receiving the decision and

the Rights to Appeal information. Appeals will be processed in accordance with Ontario Soccer's Operational Procedures [Section 13 – Appeals](#).

Section VIII – Protests

17. IModel Protests

- a) A team official should inform the Match Official that the game is “being played under protest”. The Match Official will record this on the game sheet prior to the beginning of the game. The game shall be played. A team refusing to play may be subject to disciplinary action.
- b) Notice of “Intent to Protest” must be sent via email within twenty four (24) hours of the completion of the game to one of the following:
 - IModel Competitive 1 – mmckinnon@ontariosoccer.net
 - IModel Qualifying/Competitive 2 – the respective District Association
- c) C1- All Protests MUST be received within twenty four (24) hours of the completion of the game and MUST be accompanied with the \$400 protest fee in the form of a cheque or money order. Registered mail, certified cheque or money order within three (3) business days of the game. Qualifying/C2 – District policy
- d) Where a game is played under protest, such fact must be noted on the team sheet and a formal protest must then be lodged as stipulated in a) above.
- e) Protest pertaining to the eligibility of a player will not be entertained if registration identification is not checked prior to the game.
- f) Objections to field conditions, equipment, goalposts, ball, or jersey colors DO NOT CONSTITUTE GROUNDS FOR A PROTEST. Objection of this nature, however, should be reported to the league.
- g) Protests will not be entertained if the issues is, according to the IFAB laws of the game, at the discretion of the match official.

Section IX – Match Officials

18. Match Officials

- a) All Match Officials shall be governed by the Code of Conduct and Ethics of Ontario Soccer, Match Officials Protocols and Canada Soccer Rules and Regulations. Failure to do so will result in discipline.
- b) It is the responsibility of the Match Official to report the game and all discipline issues that occurred in the game, to the respective League office (C1, Qualifying/C2) within 48 hours from the completion of the game. Failure to do so will result in disciplinary action as per Ontario Soccer policies.

- c) The Match Official is the sole authority in determining the safety and playability of the field. The decision of the Match Official to cancel or abandon the game is final.
- d) **Match officials will not be paid at the field.** Clubs will be invoiced for the Match Officials fees and the Administration of the respective leagues will pay each official when assignments are complete.
- e) When/if the Match Official must declare the game cancelled or abandoned prior to the start of the game, the Match Official shall be paid 50% of the game fee. The Match Official will be required by the League to collect the game sheets at the field and submit the game report within 48 hours or will be subject to discipline.
- f) In the case of a game forfeit/no show by a team, the forfeited team will be charged 2x the total Match Official Fee by their respective District Association.

Match Official Fees (2022)

Age Classification	Referee Fee – Grade 7	Assistant Referee (x2)– Grade 6
Under 13 & Under 14	\$50	\$40
Under 15 +	\$60	\$45

Section X – Championships

19. Championship Showcase (C1)

- a) The Championship showcase schedule will be determined by the League Administrator (DG Sports).
- b) The C1 finals are scheduled to be held on the first weekend in November at the Ontario Soccer Centre.
- c) Games ending in a tie after regulation time has expired, will go directly to kicks from the penalty mark.
- d) Ontario Soccer will be responsible for all aspects regarding the administration and execution of the Championship weekend.
- e) Ontario Soccer will be responsible for the assigning and compensation of the Match Officials.

20. Conference Championship (C2)

- a) The Conference Championship will be determined by the respective District League Administrator.
- b)** The finals are scheduled to be held on the first weekend of October.
- c)** Games ending in a tie after regulation time has expired, will go directly to kicks from the penalty mark.
- d)** The Respective District Association will be responsible for all aspects regarding the administration and execution of the Conference Championship weekend.

Appendix A – Code of Conduct

IModel has endeavoured to provide a unique competitive program to its members that strives to provide the best possible conditions for player development.

The purpose of this program is to allow players to showcase their skills and put into practice the training they received from the professional staff at the member academies.

To that end, IModel enforces a strict Code of Conduct for sideline behaviour that ALL participants in this program are expected to follow

Coaching Staff Conduct:

- Be respectful of the referee and your opponents
- Refrain from using foul or abusive language
- Limit the amount of coaching done from the sidelines to only when necessary
- Keep your players and fans under control
- Remember that the score of the game is secondary to the opportunity for your players to demonstrate and improve their game
- Present a professional example to your players before, during and after competitions

Players Conduct:

- Be respectful of the referee and your opponents
- Refrain from using foul or abusive language
- Remember that you are here to provide a strong performance, and that the result of the match is secondary to its benefit as a development tool

Fans Conduct:

- Be respectful of the referee and the teams on the field
- Refrain from using foul or abusive language
- Keep comments positive
- Refrain from coaching from the sidelines
- Remember that you are here to support your child, not win a game where the final result is not the primary focus
- Keep in mind that your attendance at IModel events is a privilege, not a right, and that the Club will be held responsible for the behaviour of its fans

Club Conduct:

- Each member is required to respect the aims and objectives and comply with all Published Rules of the Association.
- Clubs shall not solicit players signed full-time with other clubs.
- Clubs shall make every effort to ensure that coaches and parents understand that players signed with other member clubs are not to be approached in a manner that can be construed as an attempt to recruit.
- Clubs will not engage in actions that bring IModel, its members or the game of soccer into disrepute.

Appendix B – Game Day – Best Practices

Registration Identification Procedure

- All players form 2 individual lines by team
- Each player holds their own identification with the photo showing
- A team official from the opposing team, with a copy of the team's game sheet and DASER, inspects each Registration Identification to the player and team officials
 - i. Match the player Registration Identification photograph to the player
 - ii. Match the Registration Identification to the DASER
 - iii. Check the back of the Registration Identification for discipline
 - iv. Match the Coach Registration Identification photograph to the team official
 - v. Check the next page for coaching certification pertaining to the age division
 - vi. Match the Coach to the DASER
 - vii. Check last page for discipline

Appendix C – IModel Fines and Penalties

INFRACTION	DESCRIPTION OF INFRACTION	1 ST OFFENCE	2 ND + SUBSEQUENT OFFENCES *
1.1	Failure to provide IModel Game Sheet, or, provide handwritten Game Sheet	\$50	\$100
1.2	Team Officials or Players in Violation of IModel Code of Conduct	\$250	\$500
1.3	Failure to present Approved Team Roster Report alongside Player Registration Identification.	\$100	\$200
1.4	Failure to Comply with any stated IModel Registration Deadlines DISTRICT/C1	\$100	\$250
1.5	Late Payment on Fees and Fines	\$50	\$100
1.6	Failure to present Ontario Soccer Player or Team Official Registration Identification	\$250	\$500
1.7	Failure to attend a mandatory IModel meeting	Warning	\$100
1.8	Team Withdrawal DISTRICT/C1	After April 1 st – \$500 Fine and Forfeit Deposit	After May 1 st – \$1500 Fine and Loss of League Fees
1.9	Defaulted game when travelling less than 200 kms	\$500, Game Forfeit	\$1000, Game Forfeit
	Defaulted game when travelling more than 200 kms	\$1000, Game Forfeit	\$2000, Game Forfeit

Anything not covered here will be in accordance with the Standard Penalties for Misconduct Tables in Ontario Soccer's Operational Procedure 12 - Discipline

Appendix D – IModel Fees

CODE	DESCRIPTION OF FEE	FEE AMOUNT
2.1	League Fee	\$600
2.2	Request for Hearing	\$250 (\$150 will be returned if found not guilty)
2.3	Request for Hearing Postponement	\$50
2.4	DBH (When required by Discipline Panel)	\$100
2.5	Protest Fee	\$400 (\$350 refunded if protest upheld)
2.6	Late Team Application Fee	\$150
2.7	Match Official Fees	U13-U14 Referee \$50 AR (x2) \$40
		U15-18 Referee \$60 AR(x2) \$45

Appendix E – IModel/Ontario Soccer Contacts

LEAGUE OPERATIONS		
Melissa McKinnon Competitive 1 League Administrator	mmckinnon@ontariosoccer.net	905-264-9404
Bryan Rosenfeld Interim Director, Soccer Operations & Provincial Xcel Ontario Soccer	brosenfeld@ontariosoccer.net	905-264-9390
Durham Region SA	mgibson@durhamregionsoccer.ca	905-436-8620
East Central Ontario SA	Ecosa-m.rowe@outlook.com	705-876-0296
Huron District SA	hdsa@hdsasoccer.ca	705-739-6729
North York SA	nysa@nysoccer.ca	416-667-0550
Scarborough SA	ssasoccer@bellnet.ca	416-285-8002
Toronto SA	agould@torontosoccer.net	416-783-7515
York Region SA	slongworth@yrsa.ca	905-660-3029

OPERATIONAL CONTACTS / WEBSITES	
DISCIPLINE & APPEALS	appealcasemanager@ontariosoccer.net
ONTARIO SOCCER IModel SECTION	www.ontariosoccer.net/imodel
AHEG/TRAVEL APPROVAL & INTERNATIONAL TRANSFERS	ctms.ontariosoccer.net

Appendix F – Key Dates

KEY DATES	
2022 Application Deadline	January 31, 2022
Qualifying Season*	May 24 th – June 26 th
Competitive 2 Season	July 11 th – September 30 th
Competitive 1 Season	July 11 th – October 30 th
Championship Showcase (C1)	November 5 th – 6 th
Conference Championship (C2)	October 1 st – 2 nd
League Break	June 27 th – July 10 th

Appendix G – Match Days

AGE GROUP	GENDER	PLAYING DATES
Under 13	Girls	Monday / Weekends
	Boys	Tuesday / Weekends
Under 14	Girls	Thursday / Weekends
	Boys	Wednesday / Weekends
Under 15	Girls	Monday / Weekends
	Boys	Thursday / Weekends
Under 16	Girls	Tuesday / Weekends
	Boys	Tuesday / Weekends
Under 17	Girls	Wednesday / Weekends
	Boys	Thursday / Weekends
Under 18	Girls	Tuesday/Thursday / Weekends
	Boys	Monday/Wednesday / Weekends

****NOTE: Some games may need to be played on Weekends for all age groups/genders.**



**ONTARIO
SOCCER®**

— EST. 1901 —